

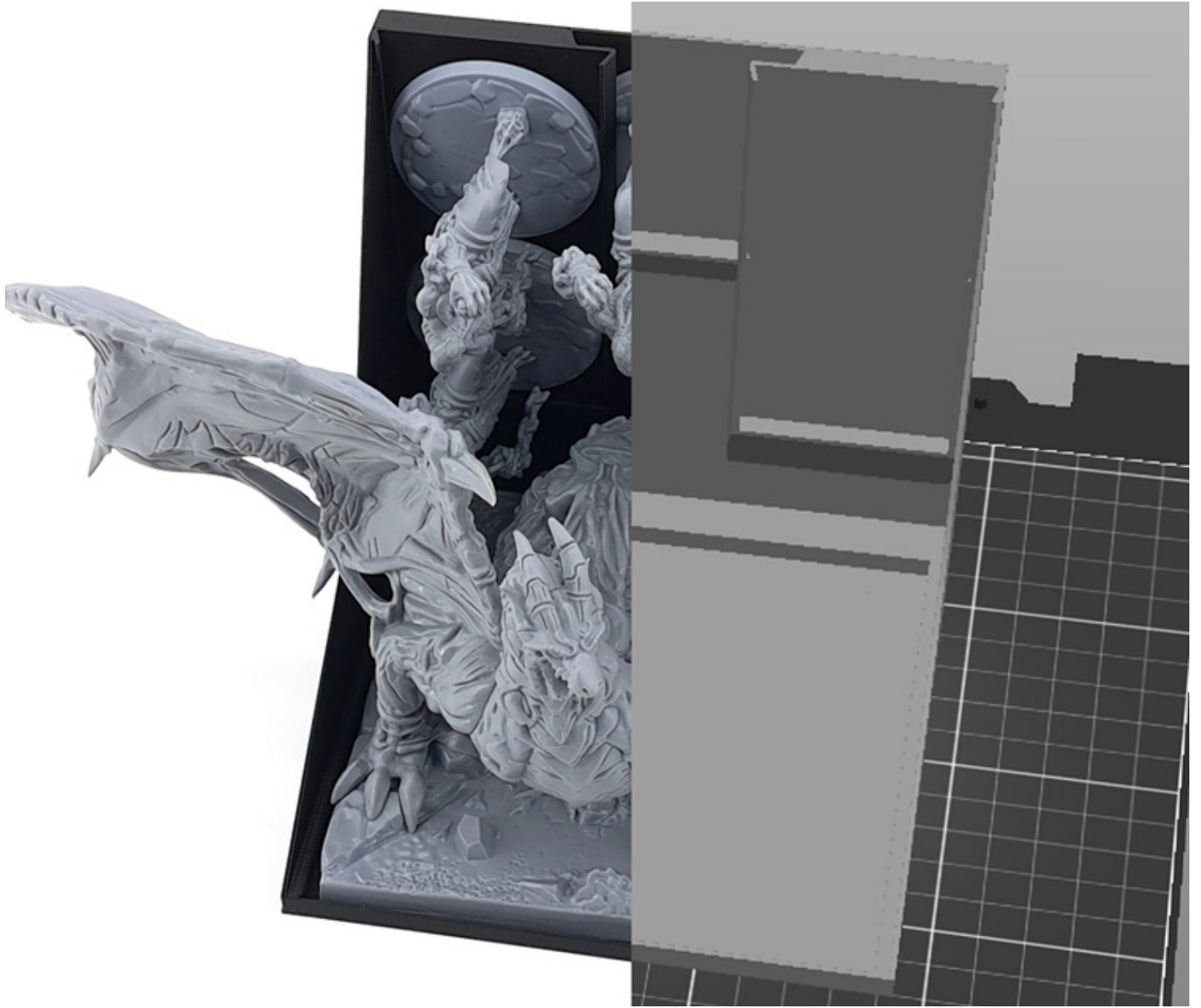


Tinkering Paws

BOARD GAME INSERTS



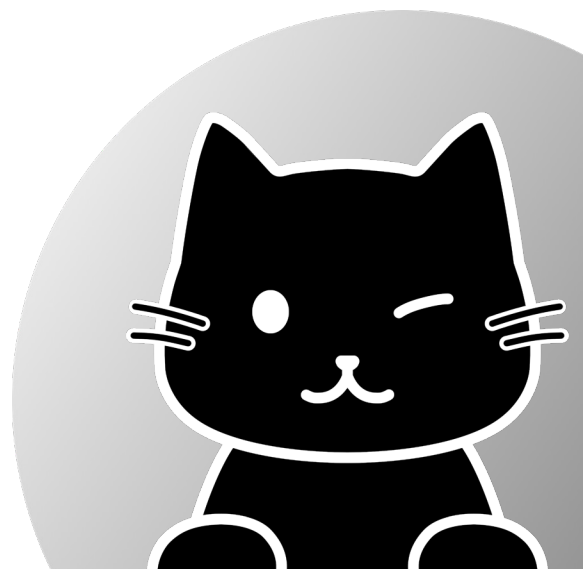
Townsfolk Tussle



See page **3** on how to
set up your insert...

... see page **19** on how to
set up your 3D printer ...

... or click here for a
[video instruction!](#)



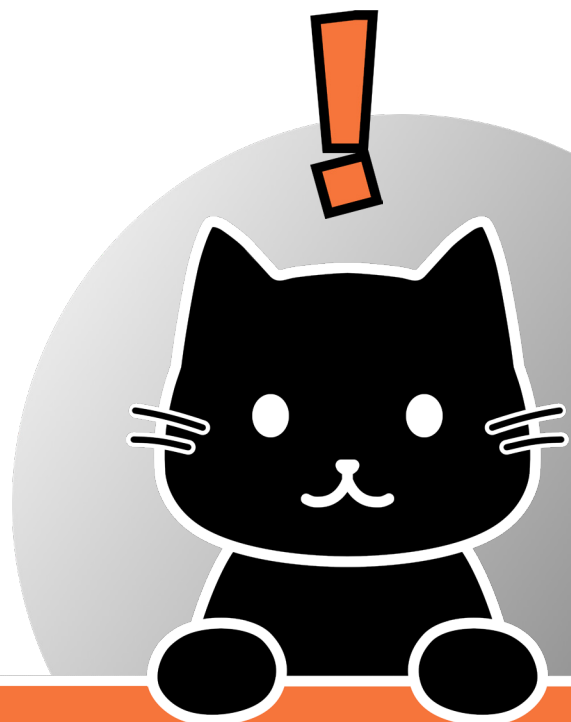


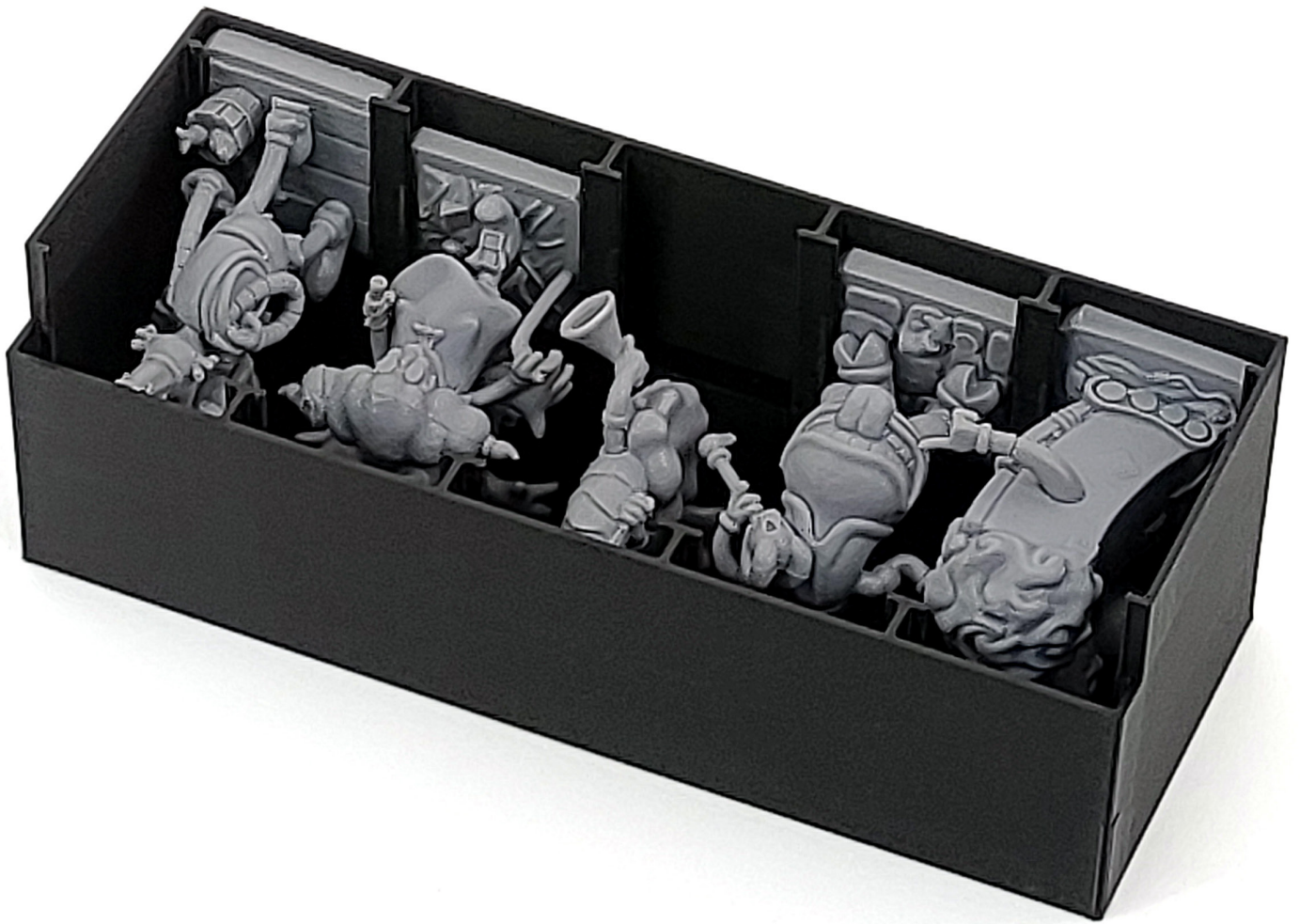
List of Contents

1. 3 Miniature Boxes
2. 2 Token Boxes
3. 1 Standee Box
4. 1 Terrain Pieces Box
5. 11 Card Boxes

All boxes are marked with a code (M1, M2, etc.) on their bottom.

Miniature Boxes M1, M2 & M3 also have markings to indicate which miniature gets stored in which slot.



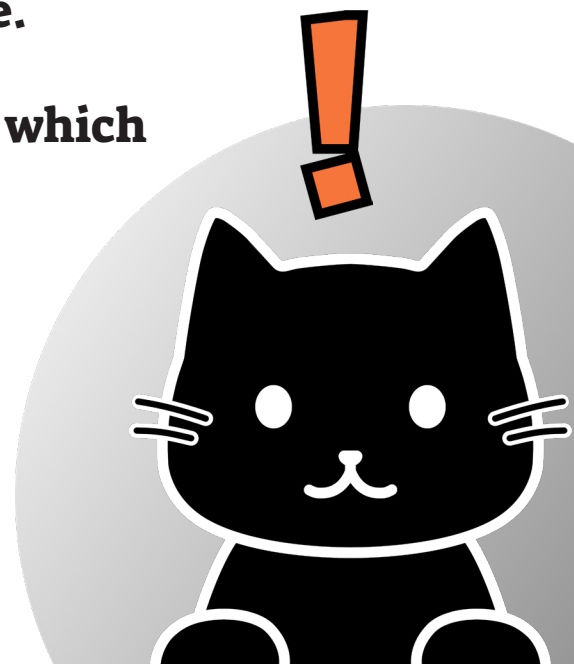


Miniature Box **M1**

This Miniature Box holds all Townsfolk Miniatures except Vancy Plower.

It also holds the Baitwich miniature.

The box has markings that indicate which miniature gets stored in which slot.

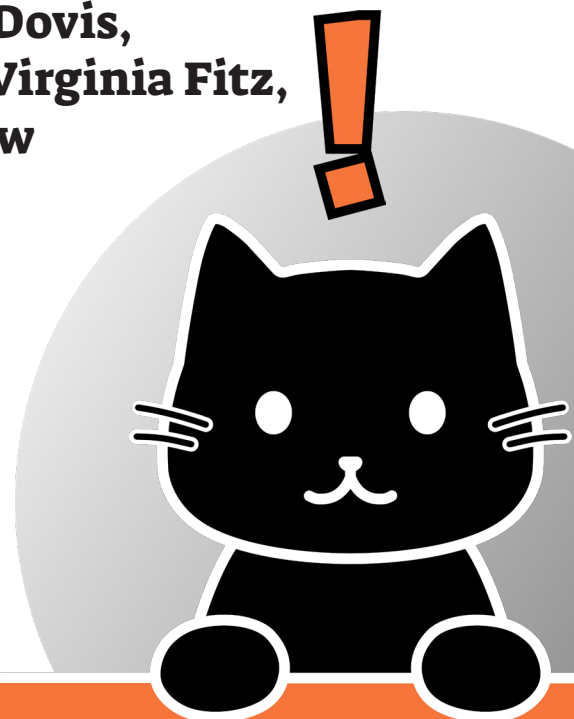




Miniature Box **M2**

**This Miniature Box holds the following Ruffians:
Penny Pinchetti, Tilda Fields, Bort Doviš,
Red Atrocious, The Door Knockers, Virginia Fitz,
Lawman Dozy, Umbrello, Will Barlow
& Ms. Falls & Co.**

**The box has markings that indicate
which miniature gets stored in
which slot.**

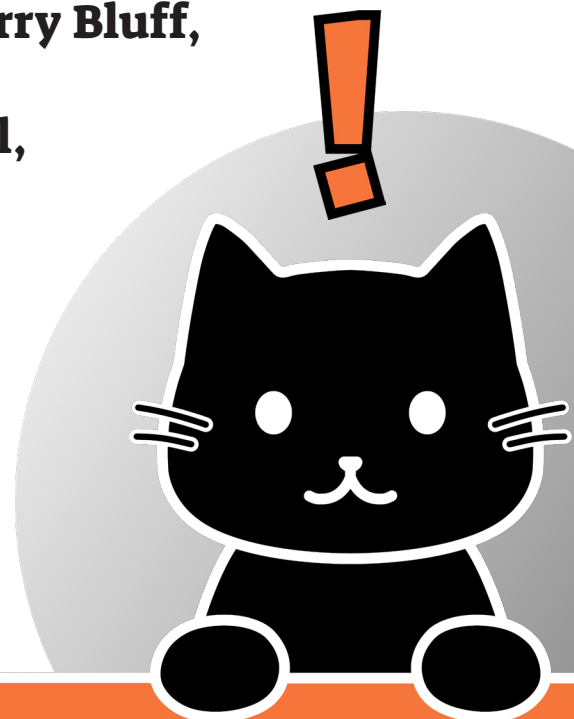




Miniature Box **M3**

This Miniature Box holds the following Ruffians: Samuel Strawman, The Bundits, Barry Bluff, Deputy Waggums, Quing & Kween, Pepin Milkfrog, Patches, Ernie Offal, Tartar Fishboy & Handsy.

The box has markings that indicate which miniature gets stored in which slot.





Token Box **T1**

Place the tokens and dice as shown in Token Box **T1**.

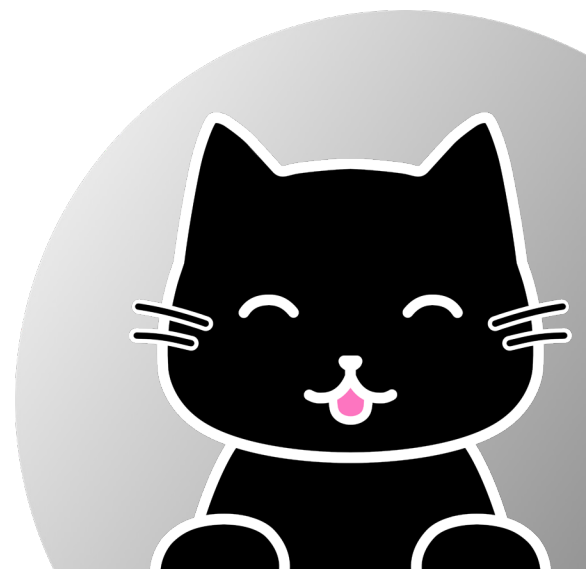




Token Box **T2**

Token Box **T2** holds the remaining tokens and the standee feet.

Place them as shown.



1



2



3



4



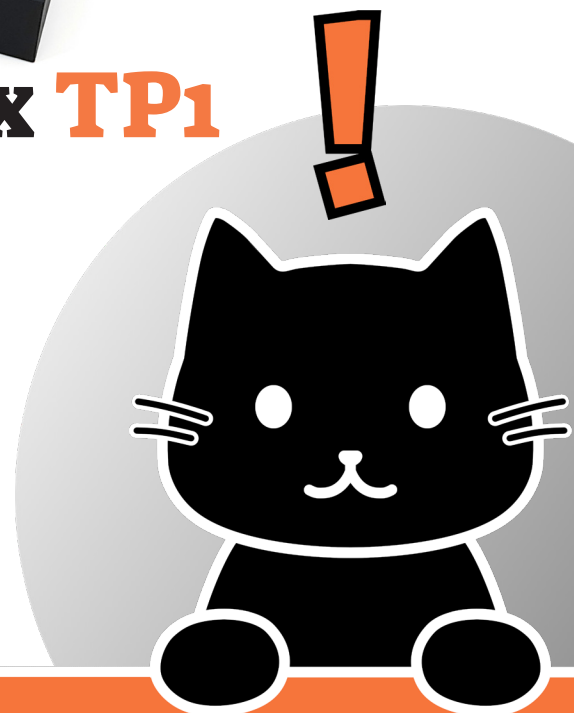
5



Terrain Pieces Box **TP1**

Terrain Pieces Box **TP1** holds the Yancy Plover Miniature and the Terrain Pieces as shown.

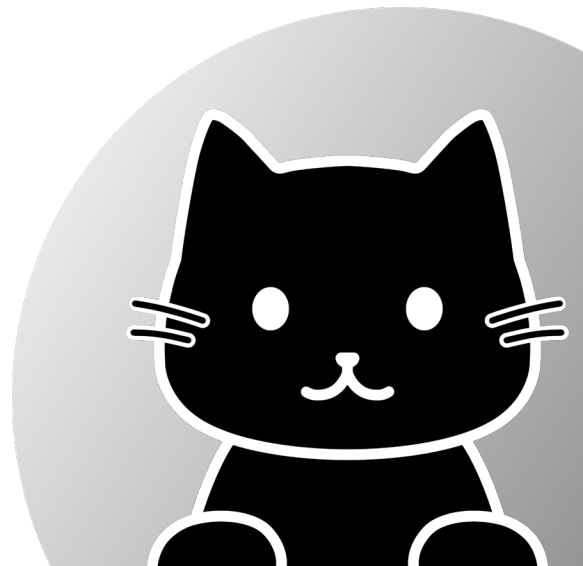
The box has markings that indicate which Terrain Pieces are stored on the first level.





Standee Box **S1**

Standee Box **S2** holds all Standees.





Card Boxes **C1 - C7**

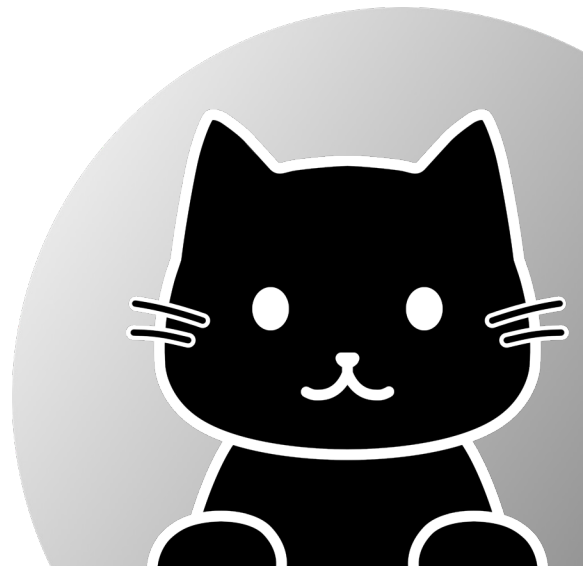
Card Boxes **C1** (2x), **C2** & **C3** hold the medium cards.
Card Boxes **C4** (2x), **C5** (2x) & **C6** (2x) hold the small cards.
Card Box **C7** holds the big cards.





Component Storage 1

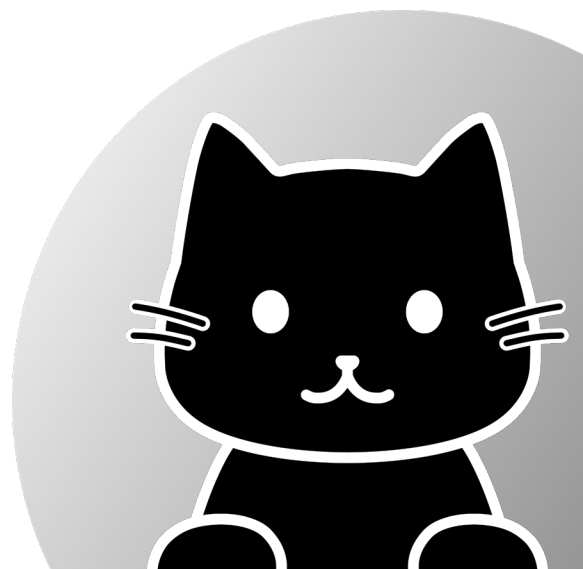
Add the Townsfolk and Ruffian Cards to the Core Game Box.





Component Storage 3

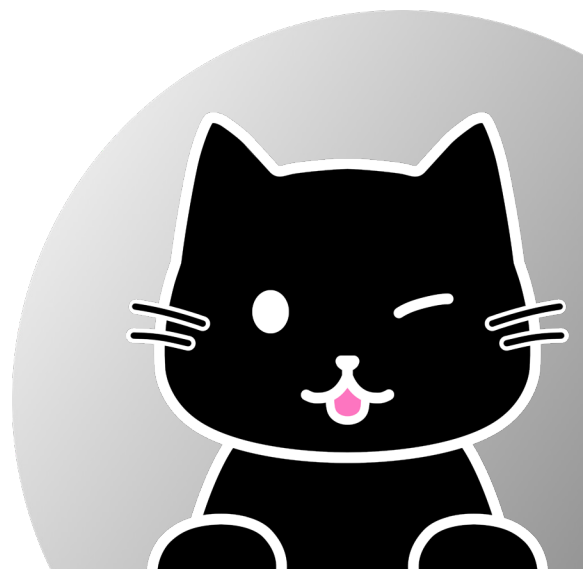
Add Card Boxes **C4** (2x) & **C6** (2x) and
Miniature Boxes **M2** & **M3**.





Component Storage 5

Add Terrain Pieces Box **TP1**, Standee Box **S1** and Card Box **C7**.





Component Storage 6

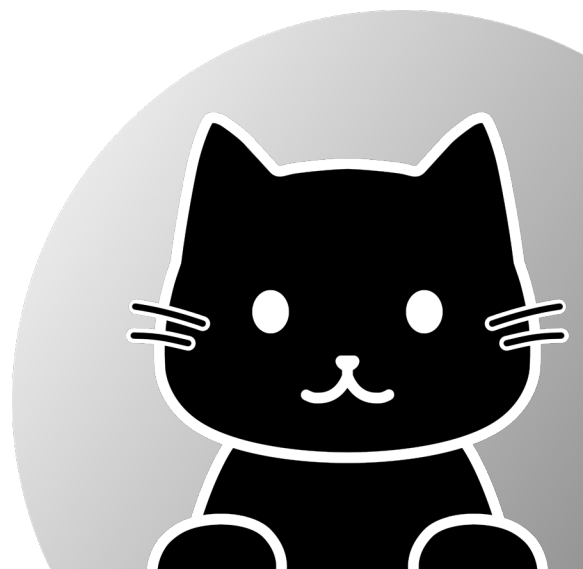
Add the Sideboard.





Component Storage 7

Proceed with the Main Board and all Rulebooks.



How to print your digital files

General Settings

- **Nozzle Diameter: 0.4mm**
- **Filament: PLA**
- **Nozzle Temperature: 210 – 220 °C**
- **Height of first layer: 0.2 mm**
- **Height of other layers: 0.2 – 0.3 mm**
- **Number of perimeters: 2**
- **Infill: 20 %**
- **Supports: None**

File Information:

Every file needs to be printed once, except the filename says otherwise:

CS1x4.stl – print this part **four times**.

Print card dividers with a color change **after** the first layer. This can be done with most slicers and does not require a multi-material printer.

All STL-files are already orientated correctly to print them.

For questions or feedback
visit www.tinkeringpaws.de

or write an email to
info@tinkeringpaws.de

