

See page 3 on how to set up your insert...

... see page 44 on how to set up your 3D printer ...

<u>... or click here for a</u>



List of Contents

- 1. 8 Miniature Boxes & 2 Miniature Inserts
- 2. 5 Token Boxes
- 3. 4 Hex Tile Box
- 4. 13 Card Boxes & Dividers

All boxes are marked with a code (M1, M2, etc.) on their bottom.





4

Miniature Box M1

Miniature Box M1 holds 12 Tarnished.

Make sure the minis do not protrude over the box.

Please note, that one slot of M1 - M8 is elevated and only some minis will fit there.



Miniature Box M2 holds the remaining Tarnished, two Spirit Ashes, Godrick Knights, Kaiden Sellswords & Blaidd.





Miniature Box M3 holds the Skeletons and Erdtree Guardians.





Miniature Box M4 holds the Exile Soldiers and Godrick Soldiers.





Miniature Box M5 holds the Wolves and Rats.





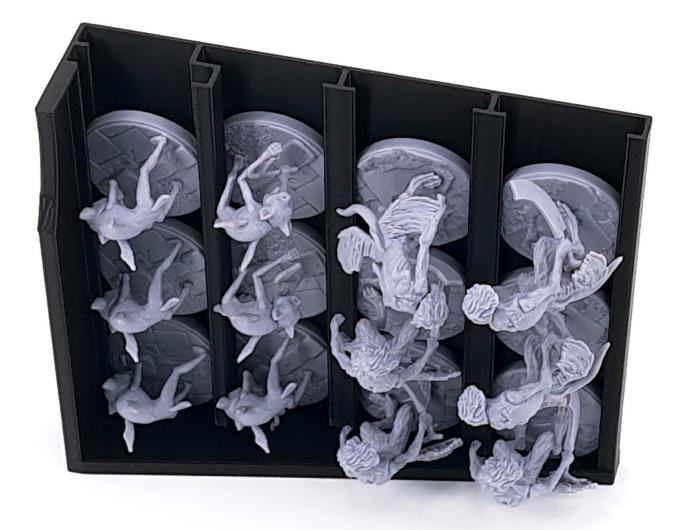
Miniature Box M6 holds the Rotten Strays.





Miniature Box M7 holds the Demi-Humans and six Spirit Ashes.





Miniature Box M8 holds the Fanged Imps and Misbegotten.





Token Box T1 holds the following tokens: (from left to right)

- Status Effect (only two types, both 1 1/2 slots)
- Objective (3 slots)
- Damage (4 slots place the 1/1 tokens in the four compartments in the back and sort the rest by type).
- Hardship (2 slots)





Token Box T2 holds the following tokens: (from left to right)

- Materials (4 slots),
- Spirit Candle (front)
- Flask of Cerulan Tears (front)
- Flask of Crimson Tears (front)
- Effigy of the Martyr (front)
- Stake of Marika (1/2 slot)
- Status Effect (1 1/2 slots)
- NPC (back)
- Finger Reader Crone (back)
- Adv. Locations with three copies (2x back)





Token Box T₃ holds the following tokens:

- Tarnished Placeholders
- Site of Grace
- Enemy
- Spiritspring
- Merchant
- remaining Adv. Locations





Token Box T4 holds the following tokens:

- Spirit Ashes
- Identifier
- Target





Token Box **T5** holds 4 Tarnished Tri-Dials and 2 Boss HP Dials.

Depending on your card sleeves, and the expansions you own, there is room for the remaining dials in one of the card boxes. Otherwise you need to store them somewhere else (i.e. in the "Iron Fist Alexander" box) But don't worry. You will only need the ones, that fit in T5 to play the game.



Hex Boxes HT1

Hex Tile Boxes HT1 hold the Hex Tiles.

Stormveil Castle and Weeping Peninsula will fit each in one box. Split Realm of the Grafted King and Limgrave Depths between the other two boxes.





Card Boxes

Card Box C5 holds the small cards, while all other Card Boxes will hold the big cards.

18

Depending on your card sleeves, and the number of expansions you own, there is room for the remaining dials in one of the card boxes.





Start with the Flying Dragon Agheel box and place the four insert pieces I1 - I4.





Then proceed with the following miniatures: Tree Sentinel, Scaly Misbegotten, ...





... Flying Dragon Agheel, ...





22

.... Godrick the Grafted, first Troll, ...





... Scaly Misbegotten, second Troll, one War Hawk and two Giant Bats.

Make sure to place the War Hawks and Giant Bats in this and the next steps exactly as shown!



... Leonine Misbegotten, first Demi-Human Chief, Beastman of Farum Azula, one War Hawk, two Giant Bats, ...





... Mad Pumpkin Head, second Demi-Human Chief, Erdtree Burial Watchdog, one War Hawk, two Giant Bats, ...





... Demi-Human Queen, Giant Rat, Banished Knight, Iron Fist Alexander & Spirit Ashes War Hawk.





Proceed with the Weeping Peninsula box and add insert pieces 15 & 16. Then add Erdtree Avatar, ...





.... Margit, the Fell Omen, first Runebear, ...







... second Runebear, Grafted Scion, two Winged Misbegotten, that are facing each other, ...





... one Winged Misbegotten and one Spirit Ashes Winged Misbegotten, that are facing away from each other, three Bears and three Spirit Ashes Rats.



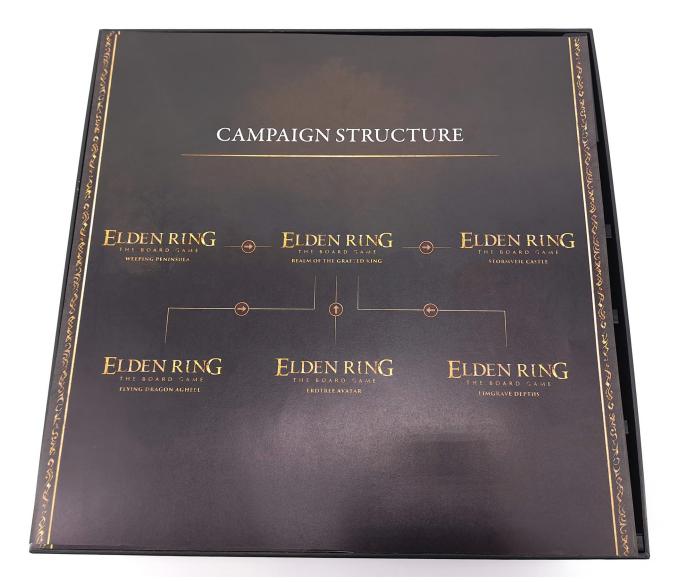
Now add Cardbox C5 and Miniature Boxes M5 - M8.

Miniature Box M8 has a cutout that needs to face the base of Margit, the Fell Omen.



Add the remaining Miniature Boxes M1 - M4.





Now add the Campaign Structure Sheets.





Proceed with the Erdtree Avatar box. Add the game boards and Token Boxes T1, T2 & T3.





Proceed with Card Boxes C1 (2x), C2 (2x) & C3 (2x).





Proceed with the Stormveil Castle box. Add two Hex Tile Boxes HT1.





37

Add both Spacer Pieces and ...





... add Token Box T4 on top.







Then add the next two Hex Tile Boxes HT1.







Now add all booklets. Sort them by expansion and make sure that the ring binding alternates between left and right.

You might want to keep the Flying Dragon Agheel and Erdtree Avatar rulebooks for later.

THE THE TRANSMIT OF TRANSMIT O	

41

Add the Dashboards.





Add the the Flying Dragon Agheel and Erdtree Avatar rulebooks.





43

Place the remaining Card Boxes.



How to print your digital files

General Settings

- Nozzle Diameter: 0.4mm
- Filament: PLA
- Nozzle Temperature: 210 220 °C
- Height of first layer: 0.2 mm
- Height of other layers: 0.2 0.3 mm
- Number of perimeters: 2
- Infill: 20 %
- Supports: None

File Information:

Every file needs to be printed once, except the filename says otherwise:

CS1x4.stl – print this part four times.

Print card dividers with a color change after the first layer. This can be done with most slicers and does not require a multi-material printer.

All STL-files are already orientated correctly to print them.

For questions or feedback visit <u>www.tinkeringpaws.de</u>

or write an email to <u>info@tinkeringpaws.de</u>

