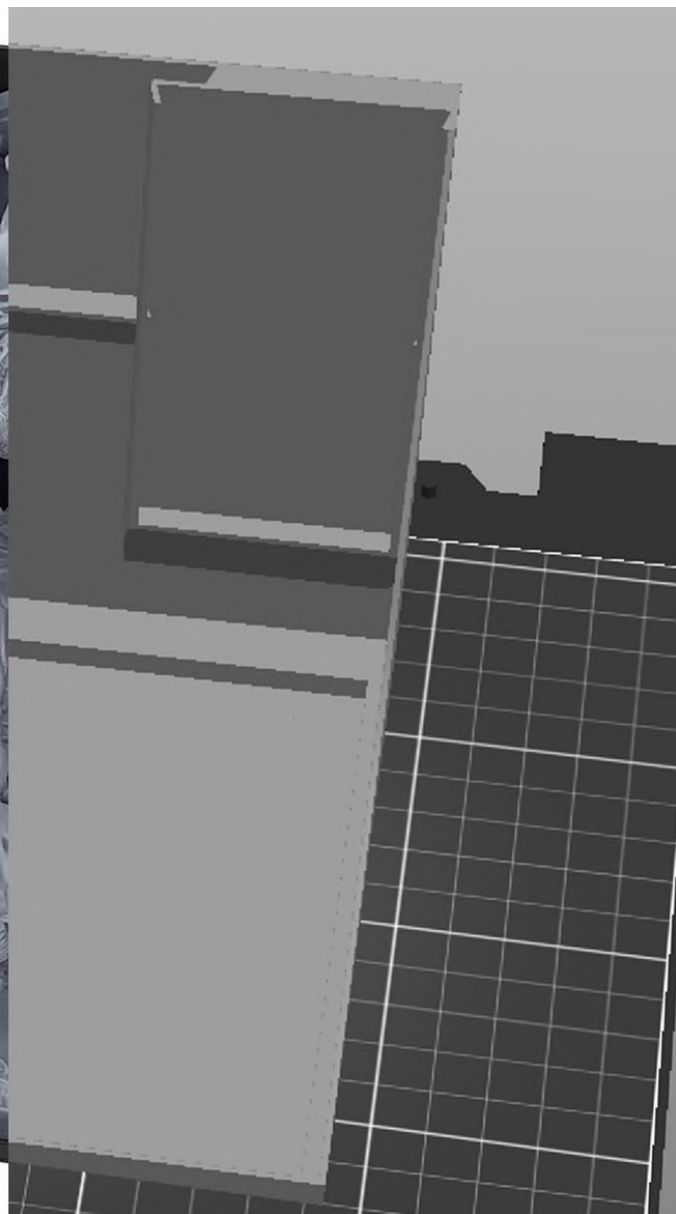






See page **3** on how to
set up your insert...



... see page **49** on how to
set up your 3D printer ...

... or click here for a
[video instruction!](#)



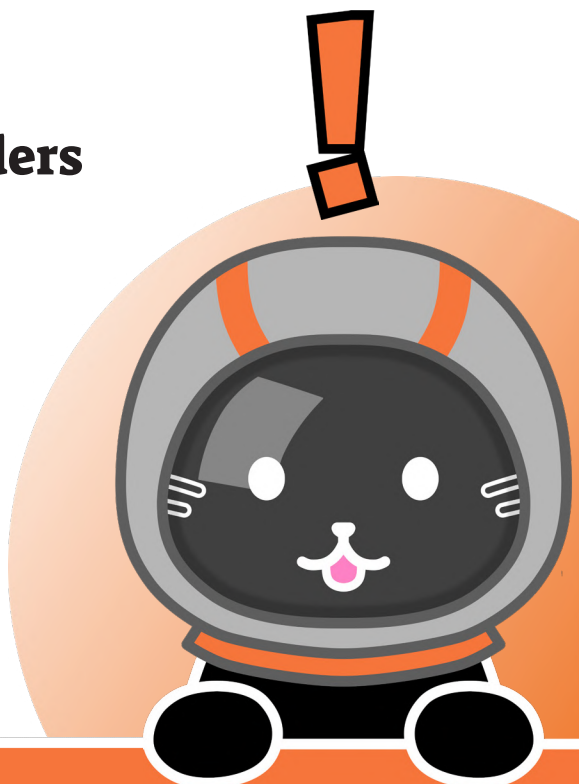


List of Contents

1. 13 Miniature Boxes
2. 3 Terrain Boxes
3. 8 Token Boxes
4. 3 Tile Boxes
5. 1 Card Holder Box
6. 8 Card Boxes with Card Dividers

All boxes are marked with a code (M1, M2, etc.) on their bottom.

We recommend using the [video instruction](#) to set up this board game insert and only using this instruction if additional help is needed after playing the game.



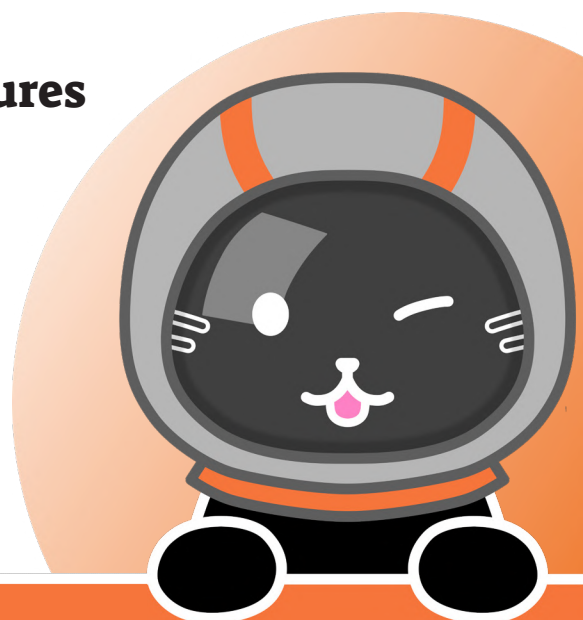


Miniature Box **M1**

Miniature Box **M1** holds all Character Miniatures, the Drone, and the Xyrians.

The new Retaliation Characters are stored with their color bases attached.

You do not need to place the miniatures exactly as shown, but not every miniature will fit in every slot.





Miniature Box **M2**

Miniature Box **M2** holds the Primebloods Queen, King & Alternative Queen.





Miniature Box **M3**

Miniature Box **M3** holds three poses of the Primebloods Adults.

There are big differences between miniatures of the same pose, if a miniature does not fit, try switching positions.

Miniature Box **M14** is used to store miniatures, that fit nowhere else.





Miniature Box **M4**

Miniature Box **M4** holds the remaining three poses of the Primebloods Adults.





Miniature Box **M5**

Miniature Box **M5** holds the Primebloods Drones & Larvae.





Miniature Box **M6**

Miniature Box **M6** holds the Space Platypus Token & Miniature as well as the Space Cats Miniatures.





Miniature Box **M7**

Miniature Box **M7** holds the Sangrevores & Neoflesh Queens & Kings.





Miniature Box **M8**

Miniature Box **M8** holds the Neoflesh Crawlmines and Ironclads.

Make sure to place them as shown.





Miniature Box **M9**

Miniature Box **M9** holds the Neoflesh Firespitters & Slashers.





Miniature Box **M10**

Miniature Box **M10** holds the Neoflesh Cultists and Twitchlings.





Miniature Box **M11**

Miniature Box **M11** holds the three taller Sangrevores Ghouls poses.





Miniature Box **M12**

Miniature Box **M12** holds the three smaller Sangre-vores Ghoul poses.





Miniature Box **M13**

Miniature Box **M13** holds the
Sangrevores Blood Specters.





Token Box **T1**

Token Box **T1** holds all Core Box Acrylic Tokens, except the Secure Tokens.





Token Boxes **T2**

Token Box **T2** holds the following tokens:
Secure (acrylic), **Suffocating**, **Anti-Aircraft**,
Hibernatorium, **Xyrians** (acrylic), **Data**,
Autodestruction, **Lander & Eggs**.

It also holds all dice, the Round Marker
 & the Universal Markers.





Token Box **T3**

Token Box **T3** holds the standee bases and the following cardboard tokens:
Xyrians, Secure, Doors & Tactical Gears.





Token Box **T4**

Token Box **T4** holds the Primebloods Tokens, the Untold Stories #4 “A”-”I” tokens, the Robot miniature and the Story Die.





Token Boxes **T5** & **T6**

Token Box **T5** holds the Neoflesh cardboard tokens.

Token Box **T6** holds the Sangrevores cardboard tokens.





Token Box **T7**

Token Box **T7** holds the Sangrevores acrylic tokens.





Token Box **T8**

Token Boxes **T8** holds the Neoflesh acrylic tokens.

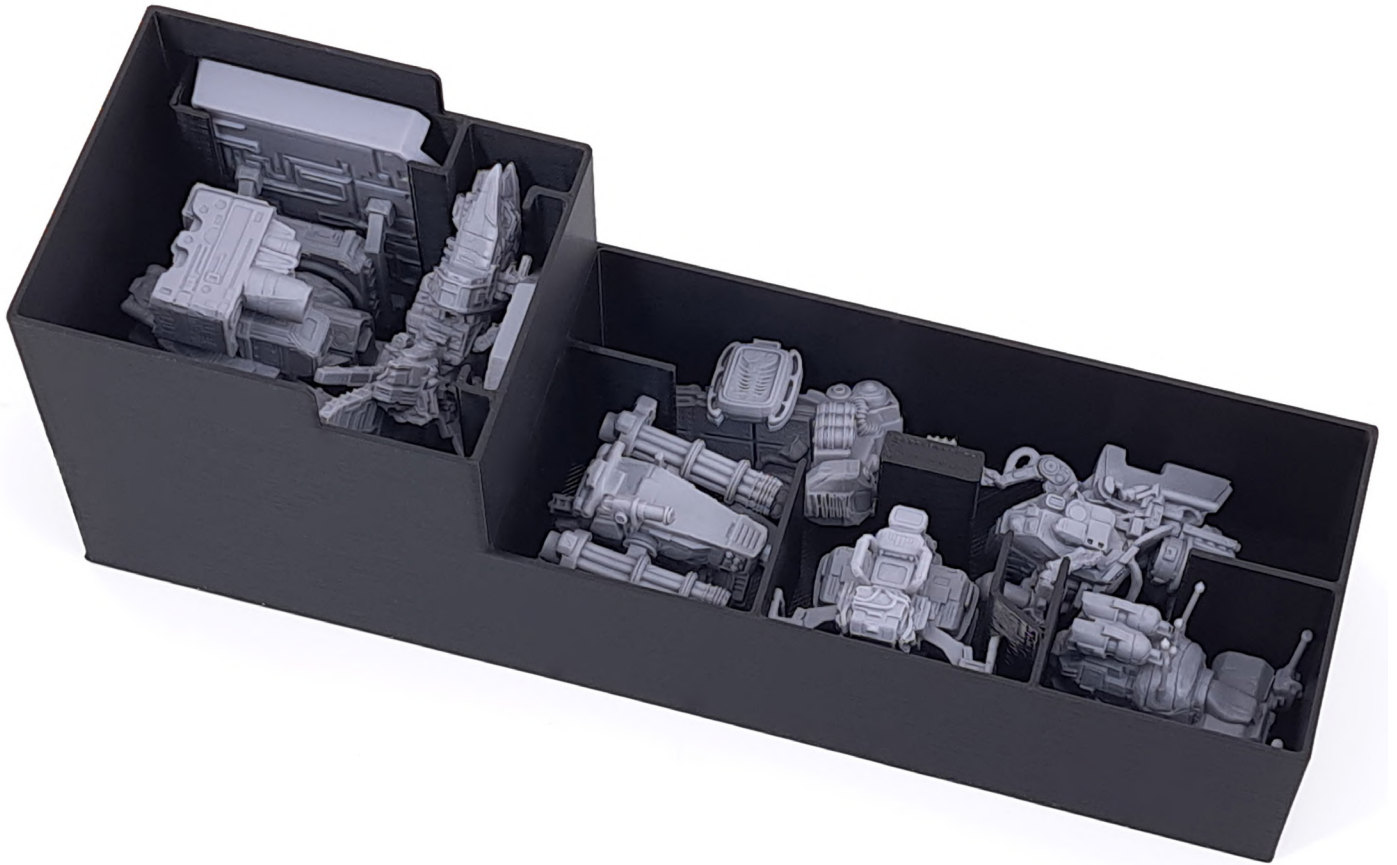




Terrain Box **TE1**

Terrain Box **TE1** holds the corpses and 3D doors. It also holds the remaining smaller cardboard tokens.





Terrain Box **TE2**

Terrain Box **TE2** holds the following miniatures: Anti-Aircraft, Lander (place it at 45° as shown) & Robot Modules.





Terrain Box **TE₃**

Terrain Box **TE₃** holds the following miniatures: Eggs & Oxygen Generators.





Tile Box **TI1**

Tile Box **TI1** holds the Room Tiles.





Tile Box **TI2**

Tile Box **TI2** holds the Corridor Tiles.





Tile Box **TI3**

Tile Box **TI3** holds the Character Tiles





Card Box Holder **CH1**

Card Holder Box **CH1** holds the Backpack Card Holders and the Intruder Bag.





Card Boxes

Card Boxes **C1**, **C2**, **C3** & **C6** (2x) hold the big cards.
 Card Boxes **C4**, **C5** & **C7** hold the small cards.
 Card Boxes **C6** (2x) & **C7** hold the Sangrevores and Neoflesh Cards.





Component Storage **1**

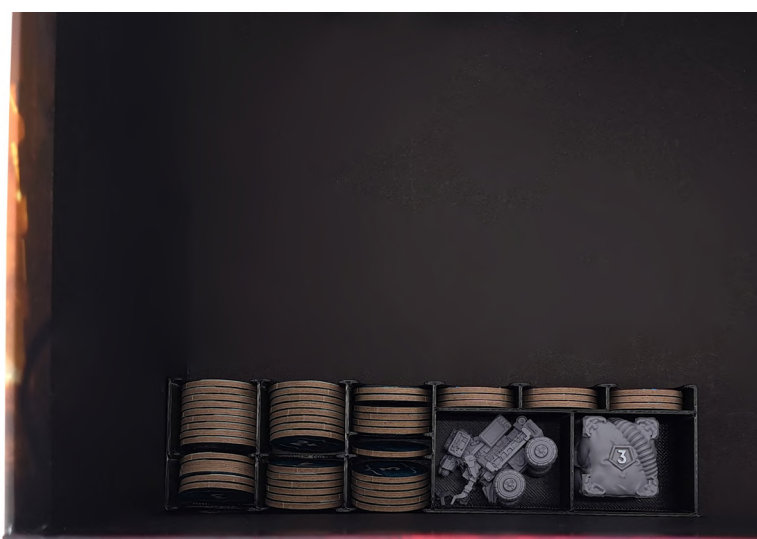
Start with the Core Game Box and add Card Box **C1**,
Tile Boxes **T11** & **T13** and Token Box **T3**.





Component Storage 2

Add Card Boxes **C3** & **C5**, Miniature Box **M3** and Token Box **T4** (see below).





Component Storage 3

Proceed with Token Boxes **T1** & **T2**,
Card Boxes **C2** & **C4** and Miniature Box **M4**.





Component Storage 4

Add Terrain Boxes **TE1**, **TE2** & **TE3**
and Miniature Box **M5**.





Component Storage 5

Proceed with the Character Boards,
Miniature Box **M2** & Tile Box **T12**.





Component Storage 6

Add Miniature Box **M1** & **M6** and Card Holder Box **CH1**.





Component Storage 7

Add all rulebooks.





Component Storage 8

Add the comic and start placing the big cardboard parts as shown.





Component Storage 9

Add more big cardboard parts.





Component Storage 10

Add the last big cardboard parts.





Component Storage 11

Add the remaining components - unless they belong to the Sangrevores or Neoflesh.





Component Storage 12

Add the remaining sheets.



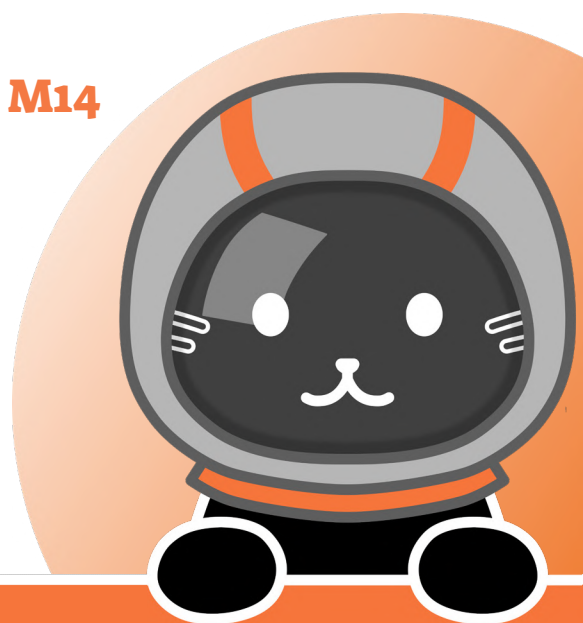


Component Storage 13

Proceed with the Sangrevores Expansion Box and add Card Box **C6** (2x) and Miniature Box **M14**.

If some Miniatures don't fit in their intended boxes, turn Miniature Box **M14** around and place them in it.

Then place Card Box **C7** under **M14**.
If everything fits correctly, proceed with the next step instead.





Component Storage **14**

Add Miniature Box **M7** & **M9** and Token Box **T7**.





Component Storage **15**

Proceed with Miniature Boxes **M8** & **M11** and Token Box **T8**.





Component Storage **16**

Add Miniature Boxes **M10**, **M12** & **M13**.





Component Storage 17

Add Token Boxes **T5** & **T6**, Card Box **C7** and the Neoflesh cardboard pieces.



How to print your digital files

General Settings

- Nozzle Diameter: 0.4mm
- Filament: PLA
- Nozzle Temperature: 210 – 220 °C
- Height of first layer: 0.2 mm
- Height of other layers: 0.2 – 0.3 mm
- Number of perimeters: 2
- Infill: 20 %
- Supports: None

File Information:

Every file needs to be printed once, except the filename says otherwise:

Example: CS1_**x4**.stl – print this part **four times**.

Print card dividers with a color change **after** the first layer. This can be done with most slicers and does not require a multi-material printer.

All STL-files are already orientated correctly to print them.

For questions or feedback
visit www.tinkeringpaws.de

or write an email to
info@tinkeringpaws.de

